
AlienSurvival Ativador Download [hacked]



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About This Game

GamePlay: Survive as long as possible in an unknown world. Find energy packs and guns to stay alive and fight aliens.

Features:

- Weapons: 5 futuristic weapons to aid you in your fight against aliens
 - Survive: Survive as long as possible in an alien world
 - FPS: AlienSurvival is a first person shooter
- Energy: Energy decays overtime. Pick up energy packs or kill aliens for more energy
 - HardCore: No save/load, no hp or armor ui, and no checkpoints
 - KillCount: Keep track of aliens killed
- World: You're trapped on an alien world. Your only goal is to stay alive

Title: AlienSurvival
Genre: Action, Casual, Indie, Simulation
Developer:
BeconGamesCorp
Publisher:
BeconGamesCorp
Release Date: 15 Feb, 2018

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Minimum:

OS: XP, Vista, 7, 8, 10

Processor: Intel Dual-Core 2GHz or AMD Dual-Core 2GHz

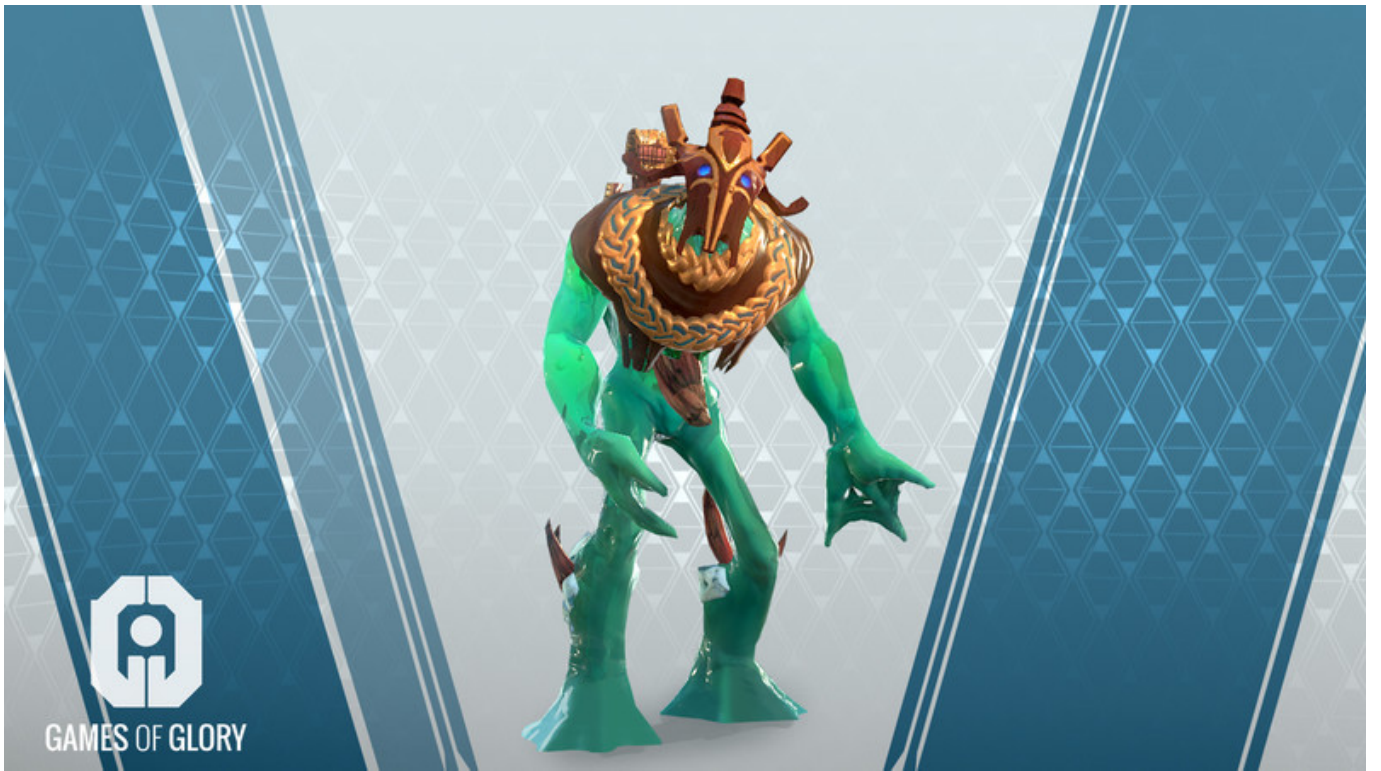
Memory: 4 GB RAM

Graphics: NVIDIA GeForce 400 series or AMD Radeon HD 6000 series, 1GB Video Card (Minimum Shader Model 2.0)

Storage: 1 GB available space

Sound Card: DirectX Compatible Sound Card with latest drivers

English







Just starting out and i like the art work alot.. This game is kinda a deep black-humor of the typical Chinese bureaucratic trying to explain Chinese culture. (man can find it in the game, where a man told you that he felt tired of his position in the propaganda department and quit it, alluding to the author's intention). The talking insides is always decent but somehow weird and comical. Its worth the \$3 maybe but not the 10GB.. Absolute Garbage, Avoid like the plague.. Play style is almost exactly like the 1st SFC Clock Tower, and about just as good... In modern terms on how most games are rated, that'd be around 12-13V10?. This game makes me happy.. kickstarter here, played early, hence the early review*

So far, only Himeko epilogue is available. If you had read Narcissu 1st and 2nd, it is a must buy. A bit short for the price tag (about 90 mins), but the feels are worth it.. Cute, simple and fun!. Hello,first of all let me introduce myself to you,as i have a history of gameplay since 1985,so i can say im veteran when playing games comes to line,prefer FPS as favorite genre and literally there is no good FPS/SURVIVAL i didnt played till day,and i will make my personal oppinion about SURVARIUM so can help you decide if this game will suit your needs with some elements described from game,ill be glad to help you...

So the game SURVARIUM is basically new Stalker but with PVP in mind.STALKER was one of first FPS/SURVIVAL open world game and it was released in 2007,most of games cant compare to that game when atmsophere,and enjoyment comes in place,kinda game u just cant wait you play next morning and continue your journey in hope to find and mod your favorite weapon or gear...With massive support from players and alot of work dedicated from developers almost 3 years in development,id like to mention that STALKER PVP mode was brilliant for that time.Stalker was called game of the year and represented feedback for all future open world game releases(10 years in gaming industry passed since then).

So developers of that game started new project named SURVARIUM,PVP based fps\survival with alot of similar things especially wepaons like Stalker,they polishing and updating the game almost on daily basis,i can see alot of todays new kids on the block actually find the game not for their taste,as they used to play games without sway of weapon,recoil,and with 1 million health bar,well this game is not like that,its fast pace,somewhat very tactical and pretty realistic FPS,damn challenging when u confront some serious players.

1.Weapons are trully amazing in this game,with photorealistic details,real sounds of shooting and reloading,tons of mods,and upgrades which u can see in the game after you upgrade,bullet travel is not linear,reticles are different from weapon to weapon and real joy when u look through sniper.

2.Gear,u have 4 factions to choose each one can progress to Tier 10 through Tiers you unlocking new gear and armour with photorelaistic details in mind,each part of helmet,mask,jacket,pants,gloves,backpack looking completely different for each Faction and each level,with possibility to upgrade each part of equipment

3.Skill tree,pretty powerfull and wisely created,so you can choose which role will suits your need best,rifleman shooter or fast run gunner,maybe skillfull long or short range sniper,you can build your player style u want through the levels and skill points

4.Factions,4 of them you can choose,each one has their own benefits,some are faster,some more precise,some healthier,some with stronger armour,unique thing is you can play simultaneously by switching to different Factions while you progress through levels and tiers if u want so if you find the other faction more interesting to play with you can max that one and best thing is you can combine factions gear and weapons to your character and make ultra fighter of your choice as each part of equipment from different faction gives different upgrades,more ammo,more explosives,more resistance, faster reload,less recoil,etc...

5.Gameplay,well u have 4 unique mods,PVP plaer option,bot vs players option and ranked mode option which u need to pass Tier 5 to play,u have 9 maps to play on,also 16 players in game with additional bots if u choose.Apocalyptic atmosphere is fantastic with ruined world weird glowing radiated obstacles,anomalies,physics of weapons with challenging sway and recoil,running,walking and jumping are damn fluid so u think real person is running infront of you,servers are quick and maximum wait is about 3 minutes to enter PVP match,u always play with same equipment and weapon Tier as opponents so no OP player can kill you,pretty well balanced game wehn matching comes,u have silver and gold as credits,silver you earn and buy stuff with it and u can buy ingame gold and become premium player which benefit is more EXP,silver,and faction ribbons per match also one additional profile for your character,but its definetely not pay to win game as casual non premium player can own payed one as upgrades are basically same,except some weapons and equipment which u can buy for gold but only gives skin outlook and extra silver per match,so if u want to mal fatser u buy premium,all in all u don need to pay to own in the game.

Conclusion:Survarium is improving each day,and since early alpha game changed drastically,developers and support is pretty active in game polishing things with each update and answering players demands over chat,also alot of giveaways and random bonuses like free premium are on daily basis,if you are serious FPS player and admire atmospheric survival-fps game with elelments of tactic and rpg,great community and challenging opponents i recommened this game 100% over most other similar genre games,and most of all its free to play...

Best regards to all gamers,HC977.... i feel it was worth the price... it enhances the world in the way i wanted it enhanced.

Great game for everyday relax. But too short.. Best VR scenery! Thanks. This game is absolutely beautiful and the control is perfect with a twin analog stick controller. The particle count is just bonkers and it looks like the 4th of July.

The music is pretty much the best ever written in human history.

Really fun in short bursts. This developer did absolute MAGIC to the rumble motors, at least with this Xbox 360 controller. And the Pew Pew sounds are the best ever. Seriously.

It gets challenging quickly like a classic arcade game.. It doesn't show any real metrics or stats like random read speed or files per second, it doesn't help you to find bottlenecks. It only shows abstract conglomerate scores. Totally useless.. Ok, this is my first review, so be gentle.

Well this game is crap!

Thanks for reading.. I always wondered why there are so little heroes 3 like games, especially on steam, and here we finally have one like this:

+Looks pretty nice outside of the battle and battle looks like simplified heroes 3 one, but it's not bad looks okay. (also - the field seems to be wider, so archer units pretty powerful)

+Soundwork: Amazing soundwork, I guess it's the biggest plus of the game, great OST choice <3, absolutely love it.

+Gameplay: Everything is very close to heroes 3 so I list notable changes

-auto day skip - why not, it's a single player after all

-3 difficulties - 1st offers easy gameplay + infinity hirelings stacking while they wait for you to hire them, the medium is normal, and hard is pretty hard but you have to complete normal 1st.

-buggy hud -splitting and grouping units, moving across the map involves some bugs, developer aware of and he said he is fixing them so... yeh.

-More adventurish game style - you wander across the map way more time and build stuff way less.

-Prove me wrong but it looks like units from different fractures do not affect each other moral.

So in short - this game is pretty enjoyable variation of HMMM

+Low price

+steam cards

+steam achievements

Overall it's sure value for money game, actually, it doesn't even deserve price this low. If you like heroes series - give it a try.

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